

**Homework set:** 24<sup>th</sup> April 2026

**Spellings/Timetables due:** 1.5.2026

<u>Reading</u>	PLEASE RECORD DAILY READING IN READ HOMEWORK DIARIES. It is so important to read, enjoy and discuss books together. This does not have to be the colour banded book. Choose books for the love of reading! We will start giving house credits for those who have recorded their reading at least 3x a week in their homework diaries.		
<u>Spellings</u>  Prefixes and suffixes within the year 5/6 words  Some of these you will have had before	<b>community</b>	<b>February</b>	<b>existence</b>
		<b>desperate</b>	<b>parliament</b>
		<b>profession</b>	<b>programme</b>
		<b>marvellous</b>	<b>mischievous</b>
	<b>accompany</b>	<b>according</b>	<b>excellence</b>
	<b>government</b>	<b>pronunciation</b>	<b>disastrous</b>
<u>Mathletics</u>	On website – See reading record for password and log in.		
<u>Atom prime</u>	On website – See reading record for password and log in. Please don't help with this one.		
<u>Due 8<sup>th</sup> May 2026</u>	<b>1. Art</b> Create a piece of art inspired by David Hockney. You can use any media.		

## English

### Suspense fiction 2

**LO:** Write a burb for a story

Draft a story using dialogue

## Spellings

**LO:** More affixes

## Maths

### Statistics

**LO** Draw line graphs

Read and interpret line graphs

Read and interpret tables

Two-way tables

Read and interpret timetables

## Science

**LO:** I can sort and classify different life cycles to identify similarities and differences.

## Summer 2026



W/B 27/4/26

## R.E

**LO:** Expressing and explaining a preference for an artistic representation of the Holy Spirit.

**LO:** Make links between scripture and the Sacrament of Confirmation

## P.E.

**LO:** ATHLETICS  
to consolidate pupils' knowledge, understanding and ability to sprint setting their own personal best

**LO:** CRICKET  
refine pupils understanding of bowling, applying simple bowling tactics into mini games

## Music

**LO:** To represent a piece of music as a graphic score.

## PHSE

**LO:** Emotional changes

## Computing

**LO:** To plan an interactive adventure game

## Geography

**LO:** To understand why rivers are important to people

## Art

**LO:** Understand how colour choices affect mood

## Computing

**LO:** To create text describing the locations or situations in a game